



KCO1 CARNIVAL DE EXTRAORDINARE

CREDITS

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Carnival De Extraordinare was originally written for ReaperCon 2013.

BOILERPLATE

This playset is an accessory for the Fiasco role-playing game by Bully Pulpit Games.

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"When you play, play hard." - Theodore Roosevelt

THE SCORE

THE CARNIVAL OF LOST SOULS

It's the year 1895 and Drachen & Grimm have arrived in a darker, more industrial vision of London. With them, they bring their dark carnival. Rumors abound that the festival is not of our world, and that a dark secret hides in the shadows beyond the spotlights.

Mayhem and death have befallen the cities and towns in the wake of the dark carnival. Following the carnival are those who seek to save the innocent, gain revenge for the lost, or steal the cryptic secrets behind Drachen & Grimm's nether-worldly powers.

Beware the fair as ticket to the carnival may cost you more than a few pennies, it could cost you your soul!

MOVIE NICHT

Carnivàle, City of Lost Children, The Prestige

RELATIONSHIPS...

1 AROUND THE FAIRGROUND

- Foreman and laborer
- Performing duo
- Soul to steal and soul stealer
- In trouble and looking to help
- Same time every year

2 FAMILY TIES

- Golden child and the black sheep
- Relatives reunited after decades of absence
- Parental figure and misguided youth
- Closer than family
- E Cousins with a shameful secret

3 ANTISOCIAL

- Lunatic and the leash
- One night's love affair
- Powder keg and match
- Stalker and prey
- Unrequited lust
- Bully and victim

4 CRIME AND VIOLENCE

- Murderer and potential corpse
- Just in this until the payoff
- Flimflam
- Giving the orders and just following them
- Sins against nature
- III Law dogs

5 FROM OUT OF THE PAST

- Dissolved partnership
- Life long rivalry
- An unpaid debt
- Childhood love unfulfilled
- III That conference in Zurich

6 COMPLETE COINCIDENCE

- Fast friends from the ferris wheel
- Lost and found
- Both hunting the same person/thing
- A case of mistaken identity
- Same cryptic tattoo
- Complete strangers tied together



1 TO FIND OUT

- ...the truth behind that infernal device
- ...what really happened three months ago
- ...about the carnival's shadowy past
- ...the secret to everlasting life
- ...who's next
- iii ...how to save your sister's soul

2 TO GET EVEN

- ...with Drachen & Grimm
- ...with your partner
- ...for what happened last time you were here
- ...by taking back what is rightfully yours
- ...with the one who left you for dead
- ...by burning it all down

3 TO FIND HAPPINESS

- ...with the one that got away
- ...with yourself
- ...in the face of impending doom
- ...through the mastery of the dark arts
- ...by "helping" to free those, burdened by damaged souls
- iii ...in wealth and posterity

4 TO GET FAMOUS

- ...in the center ring
- ...with a truly unforgettable performance
- ...at the freak show
- ...and finally prove them wrong
- ...because you were born for this
- ...by destroying someone else

5 TO RIGHT A WRONG

- ...and set everything right
- ...by saving the life of an innocent
- ...and end this madness forever
- ...for your past transgressions
- ...and restore your reputation

6 TO GET OUT

- ...alive
- ...with what you came for
- ...of town
- ...of this debt
- ...before someone discovers the truth
- ...of this cage

LOCATIONS...

1 THE SHOWS

- □ Drachen & Grimm Carnival de Extraordinare main gates
- Elija Kaine's Forbidden Zone of Freaks and Oddities
- Festivus Magnifico, aka the central performing stage
- Oliver MacGill's Festival of Vaudeville
- Wonder Cabinet Traveling Museum of the Bizarre

2 THE RIDES

- ☐ Tip of the World ferris wheel
- Spinning Menagerie carousel
- Black Covenant boat swing
- □ Nightmares of the Underworld funhouse
- III River of Souls chartered gondola rides

3 AFTER HOURS

- Workmen's wagon camp
- Back stage
- Animal pens
- El Ringmaster's wagon
- Darkened alleys beyond the gates
- Abandoned sideshow tent

4 AROUND LONDON TOWN

- The River Thames
- The Palace Theatre of Varieties, Cambridge Circle
- Whitechapel District, in the footsteps of Jack the Ripper
- Unlicensed boxing ring
- Bethlem Royal Hospital for the Insane

5 TRAVEL

- · Transatlantic steamer
- HM Customs and Excise
- Freight train
- Horse drawn carriage
- Dirigible
- Unreliable motor coach

6 UNSAVORY

- Opium den
- Mysterious black wagon
- Site of "the dark ritual"
- Nearby brothel
- In the sewers beneath the fairground

OBJECTS...

1 CARNIVAL

- One too many barbells
- Exceptionally tall top hat
- Deformed human skull
- Exhibit from the menagerie
- Straight jacket

2 SECRET

- Letter dated exactly 100 years ago, to the day
- Overheard whispered conversation
- Address to a sub-level apartment, downtown
- False beard and wig
- List of names

3 PERSONAL

- Last will and testament
- Poorly healed scar
- Enormous, cowardly, pet dog
- Pair of highly fashionable shoes, caked in filth
- The last photograph of her alive

4 WEAPON

- Pair of dueling pistols one real and one prop
- Scissors
- Magazine Lee-Enfield .303 carbine rifle
- Knobbed walking cane
- Set of ornate throwing knives
- Vial of rancid liquid

5 CURIOUS

- Hole in the ceiling
- Worn ledger filled with cryptic writing and sketches
- Saddle not sized for a horse

- III Helmet with three handles

6 ODDITIES OF THE AGE

- Scrolling wrist map
- Complete portable tea set
- Accurately scaled mechanical flea
- Alchemical brain agitator
- III Articulated prosthetic arm

A MIDNICHT SHOW INSTA-SETUP

RELATIONSHIPS AT THE DARK CARNIVAL

For three players...

- * Around the Fairground: Soul to steal and soul stealer
- * Crime and Violence: Flimflam
- * From out of the Past: Life long rivalry

For four players, add...

* From out of the Past: Golden child and black sheep

For five players, add...

* Antisocial: Lunatic and the leash

NEEDS AT THE DARK CARNIVAL

For three players...

* To Find Out: The truth behind that infernal device

For four or five players, add...

* To Right a Wrong: And end this madness forever

OBJECTS AT THE DARK CARNIVAL

For three or four players...

* Curious: Worn ledger filled with cryptic writing and sketches

For five players, add...

* Oddities of the Age: Articulated prosthetic arm

LOCATIONS AT THE DARK CARNIVAL

For three, four or five players...

* After Hours: Abandoned sideshow tent